



6-6 Co-Rec Volleyball



Registration: March 3rd (Monday) – March 6th (Thursday)
Your teams must be registered by 9:00 PM on Thursday, March 6th
Office hours: 8:30 AM – 9:00 PM

DIVISIONS OF COMPETITION

Co-Rec Open –15 teams
Co-Rec A- 30 Teams
Co-Rec B- 30 Teams

MANDATORY CAPTAINS' MEETING

March 17th (Monday) @ 3:00 PM
Student Union Room 304A & 304B

A mandatory captains' meeting will be held to discuss rules and program operations. If a team captain or representative does not attend this meeting, the team will be replaced by a team on the waiting list (whose representative is present at the meeting). If there are no waiting list teams, the team may re-join the league/tournament by paying a \$25 re-entry fee (non-refundable) to the Department of Recreational Services.

FORMAT: This is a 6 player indoor league. Pool play then a single elimination playoff tournament will be used. The league will run from March 18th through April 17th. Games are scheduled between 6-11:30 PM, Sunday through Thursday. All games will be played in Guyer Gymnasium located inside the Student Recreation Facility. The registration will be limited to the first 15 teams in the Open division and the first 30 teams in the A and B divisions. Once the divisions are full, teams will be put on the waiting list.

ELIGIBILITY: An individual may not, under any circumstances, play or register on more than one intramural team in this league regardless of level of play. Participants are subject to the Intramural Sports eligibility rules as stated in the Intramural Handbook (page 6). **Teams will be allowed to add new players to their roster throughout the season, including playoffs.** All roster additions will be handled at the game site.

VALID UCONN ID CARDS: Before anyone can participate, each player must **scan** their UCONN picture ID when they check in at all events. If, for whatever reason(s), the ID is denied, the individual will not be allowed to participate in any Intramurals or Special Events at that time, **NO EXCEPTIONS**. If a student or SRF member forgets his/her ID card, he/she may gain access to the SRF/competition by purchasing a \$5 refundable pass at the front desk of the SRF. The \$5 will be returned upon presentation of the refundable pass receipt and a valid UCONN ID within seven days. **A participant must already be on the team's roster in order to participate using a refundable pass.**

TEAM JERSEYS: Teams are encouraged to wear color-matching jerseys with numbers.

FORFEIT PROCEDURE: If a team fails to have the required number of participants at the scheduled match time, the opposing team who is present will have the following options:

1. Take the win by forfeit at that time. No contest will be played.
2. Choose to wait until the opponent arrives to compete. However, the official match time will start running as scheduled. The first game will commence once the opponents arrive with the score at 10-0, in favor of the waiting team. If the opposing team is not ready to play 10 minutes after the scheduled match time, the Intramural Staff will declare a forfeit win for the waiting team.

If a team forfeits a game, they will be required to pay a re-entry fee of \$25 (non-refundable) at our front office in the Student Recreation Facility by 4:30 PM the next business day in order to remain in the league.

SAFETY:

1. Proper attire must be worn. No jeans or dress pants allowed.
2. It is forbidden to wear any object that may cause an injury or give an artificial advantage to the player, including but not limited to: head gear, jewelry (including tied rope necklaces, earrings, nose rings, etc.), casts, or braces. **Taping of exposed jewelry will not be permitted.** This is for your safety as well as others.
3. Religious medallions or medical identifications must be removed from chains and taped or sewn under the uniform.
4. Individuals are required to obtain prior approval from the Assistant Director of Intramurals and Special Events for the use of orthopedic devices essential to protect an injury.
5. Players bleeding or having blood on clothing will be prohibited from participation until appropriate measures have been administered.
6. Any player who refuses to follow these rules cannot play and may be removed from the playing area.

RULES FOR INTRAMURAL VOLLEYBALL WILL BE USA VOLLEYBALL RULES WITH THE FOLLOWING EXCEPTIONS:

GAME RULES

- 1) **SCORING: All games will use rally point scoring. No cap, win by two.
A match consists of best 2 out of 3 games (25,25,15)**
- 2) A team must start the game with six players (3 men and 3 women). You may finish with less due to an injury or other reasons.
- 3) The ratio of male/female on the court must be 3/3 at all times.
- 4) The service order and positions on the court at service shall be male and female alternated or vice-versa.
- 5) **All games will be played with the net at women's height.**
- 6) **When attacking, male players can only attack behind the attack line (10 foot line).
Male players are not allowed to attack the ball in the front zone at any time during the game when the ball is completely above the height of the net.**
- 7) **There are no restrictions on front row male players blocking.**
- 8) Let serve is in play.
- 9) Pursuit rule is not in effect.
- 10) Substitutions are allowed when the BALL IS DEAD. Unlimited substitution is allowed for a team, however, each entry must be for the same position in the service order.
- 11) Libero position will not be used.

Other General Rules:

- 1) If two opponents simultaneously contact the ball and it remains in play, the team receiving the ball is entitled to another three hits. If such a ball goes "out" it is the fault of the team on the opposite side.
- 2) a) A back row female player (or any male player) **MUST ATTACK BEHIND THE ATTACK LINE (10 FOOT LINE) ONLY.** At take-off the foot (feet) must neither have touched nor crossed over the attack line or its imaginary extension. After the attack, the player may land within the front zone.
b) A back row player may also carry out an attack-hit from the front zone if, at the moment of contact, any part of the ball is below the top of the net.
- 3) When the ball is contacted for a serve, each player must be in his/her own position. After a serve, a player may cover any section of his/her own court playing the ball, but a **DELIBERATE CHANGE OF ROTATION** is a fault.
- 4) Any ball landing on the line is inbounds.
- 5) You cannot block or attack a serve.
- 6) When serving, the server must stand entirely outside the court behind the end line until they strike the ball.
- 7) The ball may not be thrown.
- 8) The ball may never have prolonged contact with a player.
- 9) A player's foot/hand may land on the center line provided it is not entirely over the line and does not interfere with the safety of the opponents.

MISCONDUCT & SANCTIONS

Inappropriate conduct by a team member toward officials, opponents, teammates or spectators will be sanctioned as follows:

1. **Verbal warning** may be issued for minor unsportsmanlike behavior.
2. **Yellow card**-repeated misconduct or offensive conduct (defamatory or insulting words or gestures). One point is awarded to the other team.
3. **Red card** (automatic ejection)-2nd yellow card or extremely offensive conduct.
* Intramural discipline procedures will follow. The ejected player must leave the playing site/building within 5 minutes (see Intramural Handbook page 7).

ALL-STARS: At the conclusion of the season there will be an All-Star team selected. The team will consist of players from all divisions and will be chosen with the input from captains, officials, intramural staff, and opponents. Skills,

impact, attitude, and sportsmanlike conduct will be taken into consideration when selecting the team. If anyone would like to nominate an individual for the team please contact the Intramural Office at 486-2357.

MEDICAL PROCEDURES: The Department of Recreational Services assumes no responsibility for injuries received during intramural, special events, and other recreational activities. Participants are reminded that their participation is completely voluntary. Each year a small number of injuries occur which require professional treatment. The nature of sport activities and the large number of participants in the University of Connecticut Intramural Program make the occurrences of some injuries inevitable. It is strongly recommended that all participants have a physical examination and secure medical health insurance. Any injury or accidents occurring during recreational activities should be reported immediately to on-duty personnel. Participants with a health issue and individuals who are on medication are urged to confidentially inform the Assistant Director of Intramurals and Special Events of their specific situation.

ALCOHOL AND DRUG POLICY: Individuals, teams, and spectators who arrive intoxicated, suspected of consumption, or possessing alcohol or other illegal substances will not be permitted to play and will be asked to leave the playing area. The game will immediately be called a forfeit and the offending individuals immediately suspended. The Department of Recreational Services will not tolerate such behavior and will act in a manner that is prudent, with the safety of all participants the priority. Such individuals will be dealt with harshly, given a minimum of a 365-day suspension and will be subject to University disciplinary procedures.

Please read the Intramural Handbook. It is a written description of the regulations that govern the Intramural Sports Program. No matter what sport you play, these regulations govern your participation in our programs. It is imperative to the continuity of the program that all participants are aware of and abide by the regulations set forth by the Department of Recreational Services.

SPORTSMANSHIP RATING: Good sportsmanship is a required of all participants. Players, coaches, and spectators are to conduct themselves properly at all times. The Department of Recreational Services reserves the right to suspend or disqualify individuals or groups for unsportsmanlike conduct at any time. Unsportsmanlike conduct before, during and/or after a game (event) will not be tolerated and anyone who tries them will face swift discipline. **The team captain assumes full responsibility for the conduct of the team and spectators.**

Unsportsmanlike conduct includes actions that are unbecoming to an ethical, fair, honorable individual. It consists of acts of deceit, disrespect, or vulgarity and includes taunting. The Department of Recreational Services disapproves of any form of taunting which is intended or designed to embarrass, ridicule, or demean others under any circumstances.

Teams qualifying for the playoff tournament (using W/L record) must average a “B” (3.0) rating to be included. In addition, teams must maintain a “B” (3.0) rating throughout the playoff tournament. Teams dropping below a 3.0 average during the playoffs will be eliminated from the tournament. Teams will not receive a grade for a game forfeited or won by forfeit. All ratings will be cumulative based only on the number of games played.

RATING CRITERIA

- A= Team members participate with excellent sportsmanship within the established rules throughout the contest.**
- B= Team or individual team members occasionally complain to the officials. Sportsmanship and understanding of the rules is acceptable, but could be better.**
- C = One or more yellow cards issued for unsportsmanlike conduct.**
- D = A player is ejected from the game for unsportsmanlike conduct.**
- F = Any individual involved in a fight. More than one player is ejected from the game for unsportsmanlike conduct.**

The Intramural Supervisors reserve the right to reevaluate and amend any grade based on team/player's sportsmanship.

If you have any questions regarding the intramural volleyball rules, please contact Bhavin Parekh (Assistant Director-Intramural Sports and Special Events) at 486-2206 or e-mail: bhavin.parekh@uconn.edu

Schedules and results will be available on the intramural boards and the Department webpage at web.uconn.edu/recreation