



Intramural 6-6 Indoor Volleyball



Registration: October 5th (Monday)–October 7th (Wednesday)
All teams must be registered by 9:00 PM on Wednesday, October 7th
Office hours: 8:30 AM – 9:00 PM

DIVISIONS OF COMPETITION:

Men's Open –18 teams

Men's A – 36 teams

Men's B – 36 teams

Women's Open - 24 teams

Women's A – 24 teams

MANDATORY CAPTAINS' MEETING

October 9th (Friday) @ 3:00 PM
Student Union Theatre

A mandatory captains' meeting will be held to discuss rules and program operations. If a team captain or representative does not attend this meeting, the team will be replaced by a team on the waiting list (whose representative is present at the meeting). If there are no waiting list teams, the team may re-join the league/tournament by paying a \$25 re-entry fee (non-refundable) to the Department of Recreational Services.

FORMAT: This is a 6 player indoor league. Teams will be placed in round robin pool play with the top teams advancing to a single elimination playoff tournament. The league will take place from October 11th through November 12th. Games are scheduled between 6-11:30 PM, Sunday through Thursday. All games will be played in Guyer Gymnasium located inside the Student Recreation Facility. The registration will be limited to the first 18 teams in the Men's Open division, the first 24 teams in the Women's Open, and Women's A divisions, as well as the first 36 teams in the Men's A and Men's B divisions. Once the divisions are full, teams will be put on the waiting list.

ELIGIBILITY: An individual may not, under any circumstances, play or register on more than one intramural team in this league regardless of level of play. Participants are subject to the Intramural Sports eligibility rules as stated in the Intramural Handbook (page 6). **Teams will be allowed to add new players to their roster throughout the season, including playoffs.** All roster additions will be handled at the game site.

VALID UCONN ID CARDS: Before anyone can participate, **each player must scan their UConn picture ID when they check in at all events.** If, for whatever reason(s), the ID is denied, the individual will not be allowed to participate in any Intramurals and Special Events at that time, **NO EXCEPTIONS.** If a student or SRF member forgets his/her ID card, he/she may gain access to the SRF/competition by purchasing a \$5 refundable pass at the front desk of the SRF. The \$5 will be returned upon presentation of the refundable pass receipt and a valid UConn ID within seven days. If a player is using a refundable pass to check into a game, they must already be on the team's roster in order to participate. **A participant must have their UConn ID if they are participating in that sport for the first time.**

FORFEIT PROCEDURE: If a team fails to have the required number of participants at the scheduled match time, the opposing team who is present will have the following options:

1. Take the win by forfeit at that time. No contest will be played.
2. Choose to wait until the opponent arrives to compete. The first game will commence once the opponents arrive with the score at 10-0, in favor of the waiting team. If the opposing team is not ready to play 10 minutes after the scheduled game time, the Intramural Staff will declare a forfeit win for the waiting team.

If neither team has enough players at match time the first game will start with each team having 10 points each.

If a team forfeits a game, they will be required to pay a re-entry fee of \$25 (non-refundable) at our front office in the Student Recreation Facility by 4:30 PM the next business day in order to remain in the league.

SAFETY:

1. Proper attire must be worn. No jeans or dress pants allowed.
2. It is forbidden to wear any object that may cause an injury or give an artificial advantage to the player, including but not limited to: head gear, jewelry (including tied rope necklaces, earrings, nose rings, etc.), casts, or braces. **Taping of exposed jewelry will not be permitted.** This is for your safety as well as others.
3. Religious medallions or medical identifications must be removed from chains and taped or sewn under the uniform.
4. Individuals are required to obtain prior approval from the Assistant Director of Intramurals and Special Events for the use of orthopedic devices essential to protect an injury.
5. Players bleeding or having blood on clothing will be prohibited from participation until appropriate measures have been administered.
6. Any player who refuses to follow these rules cannot play and may be removed from the playing area.

**RULES FOR INTRAMURAL VOLLEYBALL WILL BE
USA VOLLEYBALL RULES WITH THE FOLLOWING EXCEPTIONS:**

GAME RULES:

- 1) SCORING: **All games will use rally point scoring. No cap, win by two. A match consists of a best 2 out of 3 games (25,25,15).**
- 2) Each team must start the game with six players. Teams may finish with less due to an injury or other reasons.
- 3) Let serve is in play.
- 4) No pursuit rule.
- 5) Substitutions are allowed when the ball is dead. Unlimited substitution is allowed for a team; however, each entry must be to the same position in the service order.
- 6) Libero will not be used.

Other general rules:

- 1) If two opponents simultaneously contact the ball and it remains in play, the team receiving the ball is entitled to another three hits. If such a ball goes out it is the fault of the team on the opposite side.
- 2) a) A back row player **can spike behind the attack line (10 Feet Line) only.** At take-off the foot (feet) must neither have touched nor crossed over the attack line or its imaginary extension. After the attack, the player may land within the front zone.
b) A back row player may also carry out an attack-hit from the front zone if at the moment of the contact any part of the ball is below the top of the net.
- 3) When the ball is contacted for a serve, each player must be in his/her own position. After a serve, a player may cover any section of his/her own court playing the ball. A deliberate change of rotation is a fault.
- 4) Any ball landing on the line is inbounds.
- 5) You cannot block or attack a serve.
- 6) In serving, the server must stand entirely outside the court behind the end line within the sideline boundaries until they strike the ball.
- 7) The ball may not be caught or thrown.
- 8) A player's foot/hand may land on the center line provided it is not entirely over the line.

MISCONDUCT & SANCTIONS:

Inappropriate conduct by a team member toward officials, opponents, teammates or spectators will be sanctioned as follows:

1. **Verbal Warning** may be issued for minor unsportsmanlike behavior.
2. **Yellow card**-repeated misconduct or offensive conduct (defamatory or insulting words or gestures). One point is awarded to the other team.
3. **Red card (automatic ejection)-2nd yellow card** or extremely offensive conduct.

* Intramural discipline procedures will follow. The ejected player must leave the playing site/building within 5 minutes (see Intramural Handbook page 7).

ALL-STARS: At the conclusion of the season there will be an All-Star team selected. The team will consist of players from all divisions and will be chosen with the input from captains, officials, intramural staff, and opponents. Skills, impact, attitude, and sportsmanlike conduct will be taken into consideration when selecting the team. If anyone would like to nominate an individual for the team please contact the Intramural Office at 486-2357.

MEDICAL PROCEDURES: The Department of Recreational Services assumes no responsibility for injuries received during intramurals, special events, and other recreational activities. Participants are reminded that their participation is completely voluntary. Each year a small number of injuries occur which require professional treatment. The nature of sport activities and the large number of participants in our program make the occurrences of some injuries inevitable. It is strongly recommended that all participants have a physical examination prior to participating. Any injuries or accidents occurring during recreational activities should be reported immediately to on-duty personnel. Participants with a health issue and individuals who are on medication are urged to confidentially inform the Assistant Director of Intramurals and Special Events of their specific situation.

ALCOHOL AND DRUG POLICY: Individuals, teams, and spectators who arrive intoxicated, suspected of consumption, or possessing alcohol or other illegal substances will not be permitted to play and will be asked to leave the playing area. The game may be called a forfeit and the offending individuals immediately suspended. The Department of Recreational Services will not tolerate such behavior and will act in a manner that is prudent, with the safety of all participants the priority. Such individuals will be dealt with harshly, given a minimum of a 365-day suspension and will be subject to University disciplinary procedures.

Please read the Intramural Handbook. It is a written description of the regulations that govern the Intramural Sports Program. No matter what sport you play, these regulations govern your participation in our programs. It is imperative to the continuity of the program that all participants are aware of and abide by the regulations set forth by the Department of Recreational Services.

SPORTSMANSHIP RATING: Good sportsmanship is required of all participants. Players, coaches, and spectators are to conduct themselves properly at all times. The Department of Recreational Services reserves the right to suspend or disqualify groups or individuals for unsportsmanlike conduct at any time. Unsportsmanlike conduct before, during, and/or after a game (event) will not be tolerated. **The team captain assumes full responsibility for the conduct of the team and spectators.**

Unsportsmanlike conduct includes actions that are unbecoming to an ethical, fair, honorable individual. It consists of acts of deceit, disrespect, or vulgarity and includes taunting. The Department of Recreational Services disapproves of any form of taunting which is intended or designed to embarrass, ridicule, or demean others under any circumstances.

Teams qualifying for the playoff tournament (using W/L record) must average at least a “B” (3.0) rating to be included. In addition, teams must maintain a “B” (3.0) rating throughout the playoff tournament. Teams dropping below a 3.0 average during the playoffs will be eliminated from the tournament. Teams will not receive a grade for a game forfeited or won by forfeit. All ratings will be cumulative based only on the number of games played.

RATING CRITERIA

- A= Team members participate with excellent sportsmanship within the established rules throughout the contest.**
- B= Team or individual team members occasionally complain to the officials. Sportsmanship and understanding of the rules is acceptable, but could be better.**
- C= One or more yellow cards issued for unsportsmanlike conduct.**
- D= Having a player ejected from the game for unsportsmanlike conduct.**
- F= Having any individual involved in a fight. Having more than one player ejected from the game for unsportsmanlike conduct.**

The Intramural Supervisors reserve the right to reevaluate and amend any grade based on team/player's sportsmanship.

If you have any questions regarding the intramural volleyball rules, please contact Bhavin Parekh (Assistant Director of Intramural Sports and Special Events) at 486-2206 or e-mail: bhavin.parekh@uconn.edu

Schedules and results will be available on the intramural boards and the department webpage at **web.uconn.edu/recreation**